

TOWN OF WEATHERSFIELD, VERMONT

SELECT BOARD

Select Board Agenda
Martin Memorial Hall
5259 Route 5, Ascutney, Vermont
Monday, December 21st, 2015
7:00 P.M.
REGULAR MEETING

1. Call to Order
2. Comments from Select Board and Citizens on topics not on agenda
3. Review Minutes from previous meeting(s)
4. Fire Services Evaluation – Cost of evaluation
5. FY2017 Budget Review (with Budget Committee)
 - A. Review draft FY2017 Solid Waste Budget
 - B. Review Capital Paving Plan
 - C. Review draft FY17 Capital Replacement Plan and Long Term Debt Schedule
 - D. Review draft FY17 Reserve Funds Budget
 - E. Review draft FY2017 Municipal Tax Rate Computation
 - F. Review draft FY2017 General Fund Budget
 - G. Review draft FY2017 Highway Fund Budget
6. Review Warning for 2016 Town Meeting
7. Rewrite of Large Gathering Permit Ordinance (Final Reading)
8. Approve list of Grand List Errors and Omissions – Listers
9. 2016 Certified Equalized Education Property Value
10. Sign Bank Resolution to move Reserve Funds to new, higher interest producing, account
Steve Hier, Treasurer
11. Appointments
 - A. Budget Committee (One Opening)
Brenda Richardson
Gregg Adamovich
 - B. Fire Commission (One Opening)
 - C. Conservation Commission (One four year term)
 - D. Energy Committee (Five Openings)
 - E. Fence Viewer (Two Openings)
 - F. Parks and Recreation Commission (One Opening)

TOWN OF WEATHERSFIELD, VERMONT

SELECT BOARD

12. Approve Warrants

13. Future Meeting Agenda Items

A. Monday, January 4, 2016 (Regular Meeting)

- Review draft FY2017 Budgets
- Review Warning for 2016 Town Meeting

B. Monday, January 11, 2016 (Special Meeting)

- Approve FY16 Budgets
- Review Warning for 2016 Town Meeting

C. Monday, January 18, 2016 (Regular Meeting)

- Town Meeting preparation

D. Monday, February 1, 2016 (Regular Meeting)

- Public Hearing: Zoning Bylaw Amendment regarding Drug & Tobacco Paraphernalia Establishments

14. Executive Session: Personnel and Contract

- Hiring new Town Manager
- 2016 Service Award Recipient

15. Adjourn